Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	3	("6701316" "6591266" "6799214").pn.	USPAT	OR	ON	2005/03/07 18:29
L2	0	((response adj time) same (network and server) near delay). ab.	USPAT	OR	ON	2005/03/07 18:29
L3	3	((response adj time) same (network and server) near delay)	USPAT	OR	ON	2005/03/07 18:29
L4	2	((response adj time) same (network and server) same delay). ab.	USPAT	OR	ON	2005/03/07 18:29
L5	110	((response adj time) same (network and server) same delay)	USPAT	OR	ON	2005/03/07 18:29
L6	74	((response adj time) same (network and server) same delay) and "709"/$.ccls.	USPAT	OR	ON	2005/03/07 18:29
L7	58	((response adj time) same (network and server) same delay) and "709"/$.ccls. and (internet web)	USPAT	OR	ON	2005/03/07 18:29
L8	56	((response adj time) same (network and server) same delay) and "709"/$.ccls. and (internet web) and (client or browser)	USPAT	OR	ON	2005/03/07 18:29
L9	50	("5612748" "5666340" "6236962" "4385821" "6182035" "4296357" "4406549" "4425895" "4446532" "4452204" "4590533" "4789440" "4790022" "4862271" "4945402" "4979129" "5294799" "5321518" "5327581" "5369997" "5388016" "5408863" "5418371" "5493283" "5521727" "5561509" "5638164" "5642371" "5661656" "5717602" "5734470" "5742289" "5778186" "5852443" "5950151" "5974338" "6040826" "6115017" "3552252" "4281395" "4315677" "4317115" "4356042" "4356055" "4361600" "4363138" "4376888" "4384173" "4393354" "4403299").pn.	USPAT	OR	ON	2005/03/07 18:29

L10	9	(("5612748" "5666340" "6236962" "4385821" "6182035" "4296357" "4406549" "4425895" "4446532" "4452204" "4590533" "4789440" "4790022" "4862271" "4945402" "4979129" "5294799" "5321518" "5327581" "5369997" "5388016" "5408863" "5418371" "5493283" "5521727" "5561509" "5638164" "5642371" "5661656" "5717602" "5734470" "5742289" "5778186" "5852443" "5950151" "5974338" "6040826" "6115017" "3552252" "4281395" "4315677" "4317115" "4356042" "4356055" "4361600" "4363138" "4376888" "4384173" "4393354" "4403299").pn.) and (response adj time)	USPAT	OR	ON	2005/03/07 18:29
L11	2	("6701316" "6606661").pn.	USPAT	OR	ON	2005/03/07 18:29
L12	3	("6256675" "6298381" "5924116").pn.	USPAT	OR	ON	2005/03/07 18:29
L13	42	((response adj time) same (network and server) same delay) and "709"/$.ccls. and (internet web) and (client or browser) and (location region)	USPAT	OR	ON	2005/03/07 18:29
L14	62	((response adj time) same (network and server) same delay) and (internet web) and (client or browser) and (location region)	US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/03/07 18:29
L15	6	Wo98/31107	USPAT	OR	ON	2005/03/07 18:29
L16	0	Wo98/31107	EPO	OR	ON	2005/03/07 18:29
L17	0	98/31107	EPO	OR	ON	2005/03/07 18:29
L18	0	98/31107	US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/03/07 18:29
L19	0	wo98/31107	US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/03/07 18:29
L20	0	WO98/31107	US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2005/03/07 18:29
L21	2	(replica adj routing).ti.	USPAT; EPO	OR	ON	2005/03/07 18:29
L22	3	((response adj time) same (network and server) near delay)	USPAT	OR	ON	2005/03/07 18:29

L23	5	(response adj time) same (network and server) near (congestion overload delay)	USPAT	OR	ON	2005/03/07 18:29
L24	2	((response adj time) same (network and server) near (congestion overload delay)) not (((response adj time) same (network and server) near delay))	USPAT	OR	ON	2005/03/07 18:29
L25	1169	709/203.235,226,240.ccls.	USPAT	OR	ON	2005/03/07 18:29
L26	173	709/203.235,226,240.ccls. and response adj time	USPAT	OR	ON	2005/03/07 18:29
L27	128	709/203.235,226,240.ccls. and response adj time and load	USPAT	OR	ON	2005/03/07 18:29
L28	117	709/203.235,226,240.ccls. and response adj time and load and (location address)	USPAT	OR	ON	2005/03/07 18:29
L29	75	709/203.235,226,240.ccls. and response adj time and load and (location address) and delay	USPAT	OR	ON	2005/03/07 18:29
L30	13	709/203.235,226,240.ccls. and response adj time and load and (location address) and (delay adj time)	USPAT	OR	ON	2005/03/07 18:29
L31	46510	"455"/$.ccls.	USPAT	OR	ON	2005/03/07 18:29
L33	1157	"455"/$.ccls. and response adj time	USPAT	OR	ON	2005/03/07 18:29
L34	228	"455"/$.ccls. and response adj time and time adj delay	USPAT	OR	ON	2005/03/07 18:29
L35	28	"455"/$.ccls. and response adj time and time adj delay and internet and network	USPAT	OR	ON	2005/03/07 18:29
L36	0	"455"/$.ccls. and response adj time and time adj delay and internet and network and "709"/$.ccls.	USPAT	OR	ON	2005/03/07 18:29
L37	2	"455"/$.ccls. and response adj time and time adj delay and "709"/$.ccls.	USPAT	OR	ON	2005/03/07 18:29
L38	1	455/420.ccls. and response adj time and time adj delay	USPAT	OR	ON	2005/03/07 18:29
L39	115	"455"/$.ccls. and load.ti.	USPAT	OR	ON	2005/03/07 18:29
L40	3	"455"/$.ccls. and load.ti. and response adj time	USPAT	OR	ON	2005/03/07 18:29
L41	338	455/453.ccls.	USPAT	OR	ON	2005/03/07 18:29
L42	0	455/452.ccls.	USPAT	OR	ON	2005/03/07 18:29
L43	248	455/525.ccls.	USPAT	OR	ON	2005/03/07 18:29

L44	261	455/452.2.ccls.	USPAT	OR	ON	2005/03/07 18:29
L45	149	370/209.ccls.	USPAT	OR	ON	2005/03/07 18:29

PORTAL
US Patent & Trademark Office

Subscribe (Full Service) Register (Limited Service, Free) Login

Search: ◉ The ACM Digital Library ○ The Guide

load balance distibution server client response time SEARCH

THE ACM DIGITAL LIBRARY

Feedback Report a problem Satisfaction survey

Terms used
load balance distibution server client response time

Found **47,746** of **151,219**

Sort results by: relevance
Display results: expanded form

Save results to a Binder
Search Tips
☐ Open results in a new window

Try an Advanced Search
Try this search in The ACM Guide

Results 1 - 20 of 200 Result page: **1** 2 3 4 5 6 7 8 9 10 next
Best 200 shown Relevance scale

1 An adaptive load balancing scheme for web servers
James Aweya, Michel Ouellette, Delfin Y. Montuno, Bernard Doray, Kent Felske
January 2002 **International Journal of Network Management**, Volume 12 Issue 1

Full text available: pdf(1.00 MB) Additional Information: full citation, abstract, references, index terms

This paper describes an overload control scheme for web servers which integrates admission control and load balancing. The admission control mechanism adaptively determines the client request acceptance rate to meet the web servers' performance requirements while the load balancing or client request distribution mechanism determines the fraction of requests to be assigned to each web server. The scheme requires no prior knowledge of the relative speeds of the web servers, nor the work required t ...

2 Multiprocessor scheduling with client resources to improve the response time of WWW applications
Daniel Andresen, Tao Yang
July 1997 **Proceedings of the 11th international conference on Supercomputing**

Full text available: pdf(1.15 MB) Additional Information: full citation, references, index terms

3 The state of the art in locally distributed Web-server systems
Valeria Cardellini, Emiliano Casalicchio, Michele Colajanni, Philip S. Yu
June 2002 **ACM Computing Surveys (CSUR)**, Volume 34 Issue 2

Full text available: pdf(1.41 MB) Additional Information: full citation, abstract, references, citings, index terms

The overall increase in traffic on the World Wide Web is augmenting user-perceived response times from popular Web sites, especially in conjunction with special events. System platforms that do not replicate information content cannot provide the needed scalability to handle large traffic volumes and to match rapid and dramatic changes in the number of clients. The need to improve the performance of Web-based services has produced a variety of novel content delivery architectures. This article w ...

Keywords: Client/server, World Wide Web, cluster-based architectures, dispatching algorithms, distributed systems, load balancing, routing mechanisms

4 Managing server load in global memory systems

Geoffrey M. Voelker, Hervé A. Jamrozik, Mary K. Vernon, Henry M. Levy, Edward D. Lazowska

June 1997 **ACM SIGMETRICS Performance Evaluation Review , Proceedings of the 1997 ACM SIGMETRICS international conference on Measurement and modeling of computer systems**, Volume 25 Issue 1

Full text available: pdf(2.26 MB) Additional Information: full citation, abstract, references, citings, index terms

New high-speed switched networks have reduced the latency of network page transfers significantly below that of local disk. This trend has led to the development of systems that use network-wide memory, or *global* memory, as a cache for virtual memory pages or file blocks. A crucial issue in the implementation of these global memory systems is the selection of the target nodes to receive replaced pages. Current systems use various forms of an approximate global LRU algorithm for making the ...

5 Reviewed papers: Simulation of load balancing algorithms: a comparative study

Milan E. Soklic

December 2002 **ACM SIGCSE Bulletin**, Volume 34 Issue 4

Full text available: pdf(68.06 KB) Additional Information: full citation, abstract, references

This article introduces a new load balancing algorithm, called diffusive load balancing, and compares its performance with three other load balancing algorithms: static, round robin, and shortest queue load balancing. The comparison of load balancing algorithms is made in three simulated client-server environments: a small-scale, intranet, and Internet environment. Experimental results of performance modeling show that diffusive load balancing is better than round robin and static load balancing ...

Keywords: adaptive load balancing, client-server, distributed systems, performance modeling, simulation

6 Parallel and distributed systems and networking: Load balancing for the management of service performance in open service markets: a customer-oriented approach

Dirk Thißen

March 2002 **Proceedings of the 2002 ACM symposium on Applied computing**

Full text available: pdf(679.31 KB) Additional Information: full citation, abstract, references, index terms

In open service markets customers can choose between several providers offering similar services. To survive in the arising competition, service providers are compelled to satisfy their customers by not only offering services for a reasonable price but additionally deploy them in an efficient way regarding e.g. performance and availability. Because in a service provision process application, network, and system aspects are involved, new management concepts are needed. This paper discusses a mech ...

Keywords: load balancing, management proxy, open service markets, service trading

7 Distributed cooperative Apache web server

Quanzhong Li, Bongki Moon

April 2001 **Proceedings of the tenth international conference on World Wide Web**

Full text available: pdf(306.36 KB) Additional Information: full citation, references, citings, index terms

Keywords: Apache, DC-Apache, WWW, distributed Web server, load balancing, replication, scalable Web server

8 Distributed transactions for reliable systems
Alfred Z. Spector, Dean Daniels, Daniel Duchamp, Jeffrey L. Eppinger, Randy Pausch
December 1985 **ACM SIGOPS Operating Systems Review , Proceedings of the tenth ACM symposium on Operating systems principles**, Volume 19 Issue 5
Full text available: pdf(1.44 MB) Additional Information: full citation, references, citings, index terms

9 Distributing a search tree among a growing number of processors
Brigitte Kröll, Peter Widmayer
May 1994 **ACM SIGMOD Record , Proceedings of the 1994 ACM SIGMOD international conference on Management of data**, Volume 23 Issue 2
Full text available: pdf(1.23 MB) Additional Information: full citation, abstract, references, citings, index terms

Databases are growing steadily, and distributed computer systems are more and more easily available. This provides an opportunity to satisfy the increasingly tighter efficiency requirements by means of distributed data structures. The design and analysis of these structures under efficiency aspects, however, has not yet been studied sufficiently. To our knowledge, a single scalable, distributed data structure has been proposed so far. It is a distributed variant of linear hashing with uncon ...

10 Load balancing in distributed workflow management system
Li-jie Jin, Fabio Casati, Mehmet Sayal, Ming-Chien Shan
March 2001 **Proceedings of the 2001 ACM symposium on Applied computing**
Full text available: pdf(264.32 KB) Additional Information: full citation, references, index terms

Keywords: business process, load balancing, load index, workflow

11 Load balancing in NEST: a network of workstations
Ahmed K. Ezzat
November 1999 **Proceedings of 1986 ACM Fall joint computer conference**
Full text available: pdf(1.06 MB) Additional Information: full citation, references, citings, index terms

12 Performance tradeoffs for client-server query processing
Michael J. Franklin, Björn Thór Jónsson, Donald Kossmann
June 1996 **ACM SIGMOD Record , Proceedings of the 1996 ACM SIGMOD international conference on Management of data**, Volume 25 Issue 2
Full text available: pdf(1.51 MB) Additional Information: full citation, abstract, references, citings, index terms

The construction of high-performance database systems that combine the best aspects of the relational and object-oriented approaches requires the design of client-server architectures that can fully exploit client and server resources in a flexible manner. The two predominant paradigms for client-server query execution are data-shipping and query-shipping We first define these policies in terms of the restrictions they place on operator site selection during query optimization. We then investiga ...

13 A market-based architecture for management of geographically dispersed, replicated

Web servers
Mehmet Karaul, Yannis A. Korilis, Ariel Orda
October 1998 **Proceedings of the first international conference on Information and computation economies**
Full text available: pdf(1.02 MB) Additional Information: full citation, references, index terms

Keywords: game theory, load balancing, market-based computing, pricing, resource allocation

14 Issues in the Design of Adaptive Middleware Load Balancing
Ossama Othman, Douglas C. Schmidt
August 2001 **ACM SIGPLAN Notices**, Volume 36 Issue 8
Full text available: pdf(239.32 KB) Additional Information: full citation, abstract, references, citings, index terms

Load balancing middleware is used extensively to improve scalability and overall system throughput in distributed systems. Many load balancing middleware services are simplistic, however, since they are geared only for specic use-cases and environments. These limitations make it hard to use the same load balancing service for anything other than the distributed application it was designed for originally. This lack of generality forces continuous re-development of application-specic load balancin ...

Keywords: CORBA, load balancing, middleware, patterns, scalability

15 Design and implementation of a portable and adaptable load balancing framework
Erik Putrycz
October 2003 **Proceedings of the 2003 conference of the Centre for Advanced Studies on Collaborative research**
Full text available: pdf(902.69 KB) Additional Information: full citation, abstract, references, index terms

Scaling applications to large networks and an increasing number of users has been since years a technical challenge. Today, well known technologies exist to scale applications to local networks but scaling to large networks with high latency is still a challenge. Load balancing at the middleware level allows more flexibility (in terms of granularity and distribution) than existing solutions based at lower system levels. However, it requires an execution infrastructure and mechanisms to be integr ...

16 Data partitioning and load balancing in parallel disk systems
Peter Scheuermann, Gerhard Weikum, Peter Zabback
February 1998 **The VLDB Journal — The International Journal on Very Large Data Bases**, Volume 7 Issue 1
Full text available: pdf(310.27 KB) Additional Information: full citation, abstract, index terms

Parallel disk systems provide opportunities for exploiting I/O parallelism in two possible ways, namely via inter-request and intra-request parallelism. In this paper, we discuss the main issues in performance tuning of such systems, namely striping and load balancing, and show their relationship to response time and throughput. We outline the main components of an intelligent, self-reliant file system that aims to optimize striping by taking into account the requirements of the applications, an ...

Keywords: Data allocation, Disk cooling, File striping, Load balancing, Parallel disk systems, Performance tuning

17 A performance study of client-broker-server systems
Omotunde Adebayo, John Neilson, Dorina Petriu
November 1997 **Proceedings of the 1997 conference of the Centre for Advanced Studies on Collaborative research**
Full text available: pdf(330.09 KB) Additional Information: full citation, abstract, references, index terms

The role of broker in client-server systems is to accommodate flexible, open, heterogeneous system design and to facilitate fault tolerance and improved performance through load balancing. Some architectural design decisions, such as broker distribution and server replication, strongly affect the system performance. The paper presents alternative client-broker-server architectures and compares their performance by using a combination of measurements and simulation. Broker distribution is found t ...

18 Load distribution among replicated Web servers: a QoS-based approach
Marco Conti, Enrico Gregori, Fabio Panzieri
March 2000 **ACM SIGMETRICS Performance Evaluation Review**, Volume 27 Issue 4
Full text available: pdf(695.59 KB) Additional Information: full citation, abstract, index terms

A dominant factor for the success of an Internet based Web service is the Quality of Service (QoS) perceived by its users. The principal QoS attributes these users perceive include those related to the service "responsiveness", i.e. the service availability and timeliness. In this paper, we argue that QoS can be provided by distributing the processing load among replicated Web servers, and that these servers can be geographically distributed across the Internet. In this context, we discuss strat ...

Keywords: QoS, Web server, load distribution

19 Mobile games: A mobile gaming platform for the IMS
Amjad Akkawi, Sibylle Schaller, Oliver Wellnitz, Lars Wolf
August 2004 **Proceedings of ACM SIGCOMM 2004 workshops on NetGames '04: Network and system support for games**
Full text available: pdf(549.74 KB) Additional Information: full citation, abstract, references, index terms

Mobile devices offer the opportunity to play games nearly everywhere. Moreover, networked games allow individual players to interact with other people and to participate in a larger gaming world, which also provides for new business opportunities. Hence, we currently see an increased interest from game developers, providers and players in mobile games. In this paper we propose a novel architecture and platform for games on the IMS. This allows games to utilize the features and capabilities that ...

Keywords: IMS, mobile networked games, platform architecture

20 Network behavior: The effectiveness of request redirection on CDN robustness
Limin Wang, Vivek Pai, Larry Peterson
December 2002 **ACM SIGOPS Operating Systems Review**, Volume 36 Issue SI
Full text available: pdf(1.86 MB) Additional Information: full citation, abstract, references, citings

It is becoming increasingly common to construct network services using redundant resources geographically distributed across the Internet. Content Distribution Networks are a prime example. Such systems distribute client requests to an appropriate server based on a variety of factors---e.g., server load, network proximity, cache locality--in an effort to reduce response time and increase the system capacity under load. This paper explores the design space of strategies employed to redirect reque ...

Results 1 - 20 of 200 Result page: **1** 2 3 4 5 6 7 8 9 10 next

The ACM Portal is published by the Association for Computing Machinery. Copyright © 2005 ACM, Inc.
Terms of Usage Privacy Policy Code of Ethics Contact Us

Useful downloads: Adobe Acrobat QuickTime Windows Media Player Real Player

IEEE HOME | SEARCH IEEE | SHOP | WEB ACCOUNT | CONTACT IEEE

IEEE

Membership Publications/Services Standards Conferences Careers/Jobs

IEEE Xplore® RELEASE 1.8

Welcome
United States Patent and Trademark Office

Help FAQ Terms IEEE Peer Review Quick Links

» Sea

Welcome to IEEE Xplore®
- Home
- What Can I Access?
- Log-out

Tables of Contents
- Journals & Magazines
- Conference Proceedings
- Standards

Search
- By Author
- Basic
- Advanced
- CrossRef

Member Services
- Join IEEE
- Establish IEEE Web Account
- Access the IEEE Member Digital Library

IEEE Enterprise
- Access the IEEE Enterprise File Cabinet

Print Format

Your search matched **144** of **1134355** documents.
A maximum of **500** results are displayed, **15** to a page, sorted by **Publication year** in **Descending** order.

Refine This Search:
You may refine your search by editing the current search expression or enterin new one in the text box.

(load<and>balanc*<and>distribution)<in>ti Search

☐ Check to search within this result set

Results Key:
JNL = Journal or Magazine **CNF** = Conference **STD** = Standard

1 **On load balancing for distributed multiagent computing**
Ka-Po Chow; Yu-Kwong Kwok;
Parallel and Distributed Systems, IEEE Transactions on , Volume: 13 , Issue: 8 , Aug. 2002
Pages:787 - 801

[Abstract] [PDF Full-Text (1988 KB)] **IEEE JNL**

2 **An extenics-based load balancing mechanism for distributed comput systems**
Liang-Teh Lee; Der-Fu Tao; Chia-Ying Tseng; Ming-Tsung Wu;
TENCON '02. Proceedings. 2002 IEEE Region 10 Conference on Computers, Communications, Control and Power Engineering , Volume: 1 , 28-31 Oct. 200
Pages:371 - 374 vol.1

[Abstract] [PDF Full-Text (558 KB)] **IEEE CNF**

3 **Agents based load balancing with component distribution capability**
Desic, S.; Huljenic, D.;
Cluster Computing and the Grid 2nd IEEE/ACM International Symposium CCGRID2002 , 21-24 May 2002
Pages:327 - 331

[Abstract] [PDF Full-Text (271 KB)] **IEEE CNF**

4 **Distributed load balancing for molecular dynamics simulations**
Di Serio, A.; Ibanez, M.B.;
High Performance Computing Systems and Applications, 2002. Proceedings. 1 Annual International Symposium on , 16-19 June 2002
Pages:284 - 289

[Abstract] [PDF Full-Text (308 KB)] IEEE CNF

5 **Load-balanced parallel merge sort on distributed memory parallel computers**
Minsoo Jeon; Dongseung Kim;
Parallel and Distributed Processing Symposium., Proceedings International, IP 2002, Abstracts and CD-ROM , 15-19 April 2002
Pages:248 - 254

[Abstract] [PDF Full-Text (401 KB)] IEEE CNF

6 **Load balancing in distributed systems: an approach using cooperativ games**
Grosu, D.; Chronopoulos, A.T.; Ming-Ying Leung;
Parallel and Distributed Processing Symposium., Proceedings International, IP 2002, Abstracts and CD-ROM , 15-19 April 2002
Pages:52 - 61

[Abstract] [PDF Full-Text (334 KB)] IEEE CNF

7 **Adaptive coordination among fuzzy reinforcement learning agents performing distributed dynamic load balancing**
Vengerov, D.; Berenji, H.R.; Vengerov, A.;
Fuzzy Systems, 2002. FUZZ-IEEE'02. Proceedings of the 2002 IEEE Internatio Conference on , Volume: 1 , 12-17 May 2002
Pages:179 - 184

[Abstract] [PDF Full-Text (510 KB)] IEEE CNF

8 **A load balancing tool based on mining access patterns for Distribute File System servers**
Glagoleva, A.; Sathaye, A.;
System Sciences, 2002. HICSS. Proceedings of the 35th Annual Hawaii International Conference on , 7-10 Jan. 2002
Pages:1248 - 1255

[Abstract] [PDF Full-Text (424 KB)] IEEE CNF

9 **Autonomous information allocation through mobile agents to achiev load balancing in distributed information service system**
Yi Zhou; Farooq Ahmad, H.; Arfaoui, H.; Mori, K.;
Autonomous Decentralized System, 2002. The 2nd International Workshop on Nov. 2002
Pages:35 - 41

[Abstract] [PDF Full-Text (497 KB)] IEEE CNF

10 **Algorithmic mechanism design for load balancing in distributed sys**
Grosu, D.; Chronopoulos, A.T.;
Cluster Computing, 2002. Proceedings. 2002 IEEE International Conference on , 23-26 Sept. 2002
Pages:445 - 450

[Abstract] [PDF Full-Text (313 KB)] IEEE CNF

11 **Load balancing in distributed computing systems using fuzzy exper systems**
El-Abd, A.E.;
Modern Problems of Radio Engineering, Telecommunications and Computer Science, 2002. Proceedings of the International Conference , 18-23 Feb. 2002
Pages:141 - 144

[Abstract] [PDF Full-Text (558 KB)] IEEE CNF

12 **A distributed switch architecture with dynamic load-balancing and parallel input-queued crossbars for terabit switch fabrics**
Wang, W.; Dong, L.; Wolf, W.;
INFOCOM 2002. Twenty-First Annual Joint Conference of the IEEE Computer a Communications Societies. Proceedings. IEEE , Volume: 1 , 23-27 June 2002
Pages:352 - 361 vol.1

[Abstract] [PDF Full-Text (333 KB)] IEEE CNF

13 **Load balancing in distributed Web server systems with partial document replication**
Ling Zhuo; Cho-Li Wang; Lau, F.C.M.;
Parallel Processing, 2002. Proceedings. International Conference on , 18-21 Au 2002
Pages:305 - 312

[Abstract] [PDF Full-Text (925 KB)] IEEE CNF

14 **A game-theoretic model and algorithm for load balancing in distribu systems**
Grosu, D.; Chronopoulos, A.T.;
Parallel and Distributed Processing Symposium., Proceedings International, IP 2002, Abstracts and CD-ROM , 15-19 April 2002
Pages:146 - 153

[Abstract] [PDF Full-Text (324 KB)] IEEE CNF

15 **A quantitative comparison of load balancing approaches in distribut object computing systems**
Lap-Sun Cheung; Yu-Kwong Kwok;
Computer Software and Applications Conference, 2001. COMPSAC 2001. 25th Annual International , 8-12 Oct. 2001
Pages:257 - 262

[Abstract] [PDF Full-Text (512 KB)] IEEE CNF

1 2 3 4 5 6 7 8 9 10 Next